# **OHANDA**Open Hardware and Design Alliance

**OHANDA** (Open Hardware and Design Alliance) is an **initiative** to foster sustainable sharing of open hardware and design. It was started at the GOSH!-Grounding Open Source Hardware summit at the Banff Centre in July 2009 and one of the first goals of the project is to build a service for open hardware design which includes a certification model and a registration. Ohanda is in process, the process is open.

Adaptation of freedoms from Free Software Definitions:

Freedom 0.

#### The freedom to use the device for any purpose

(The freedom to run the program for any purpose)

Freedom 1.

The freedom to study how the device works and change it to make it to do what you wish. Access to the complete design is precondition to this.

(The freedom to study how the program works, and change it to make it to do what you wish. Access to the source code is precondition to this)

Freedom 2.

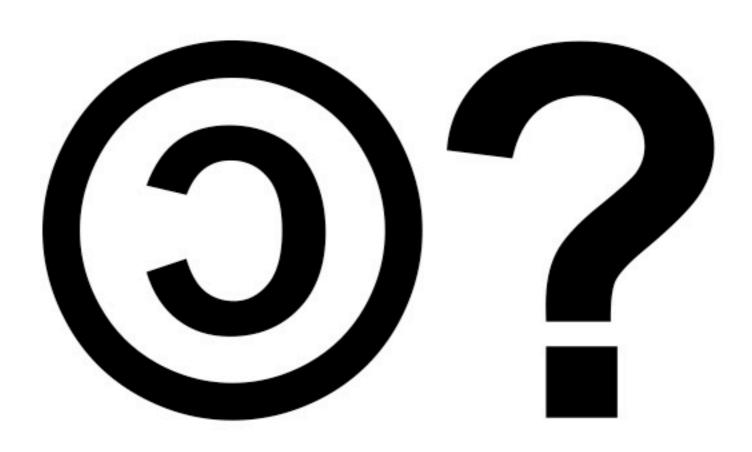
#### Redistribute the device and/or design (remanufacture)

(The freedom to redistribute copies to help your neighbourgs)

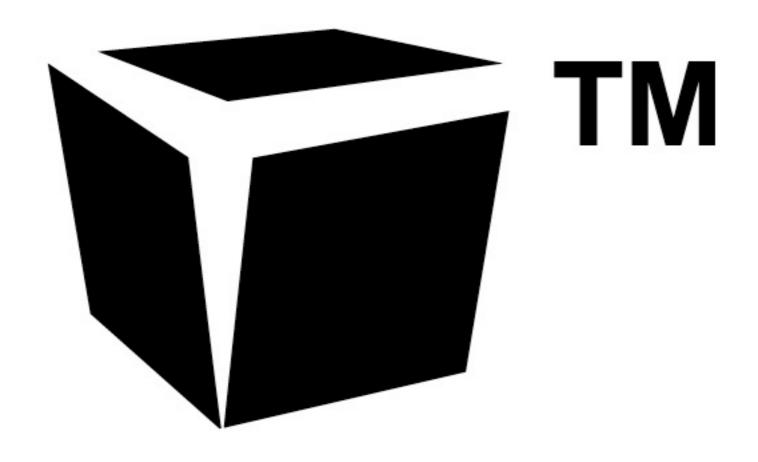
Freedom 3.

The freedom to improve the device and/or design, and release your improvements (and modified versions in general) to the public, so that the whole community benefits. Access to the complete design is precondition to this.

(The freedom to improve the program and, and release your improvements (and modified versions in general) to the public, so that the whole community benefits. Access to the source code is a precondition to this.



Why can't we just use any copyleft license? In short: copyleft is legally based on copyright, which can not be used in the physical world. The equivalent would be patents, but patenting hardware to make it open is too time consuming, complicated and expensive.

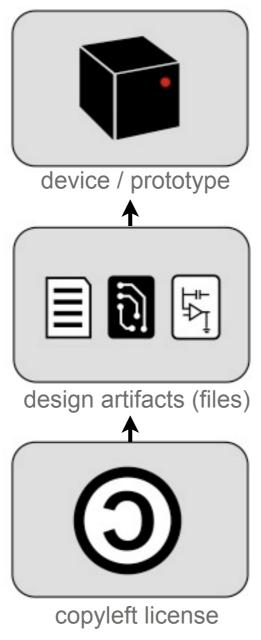


The solution is a trademark. The trademark will allow the designer to connect a copyleft license with any kind of physical device through Ohanda.

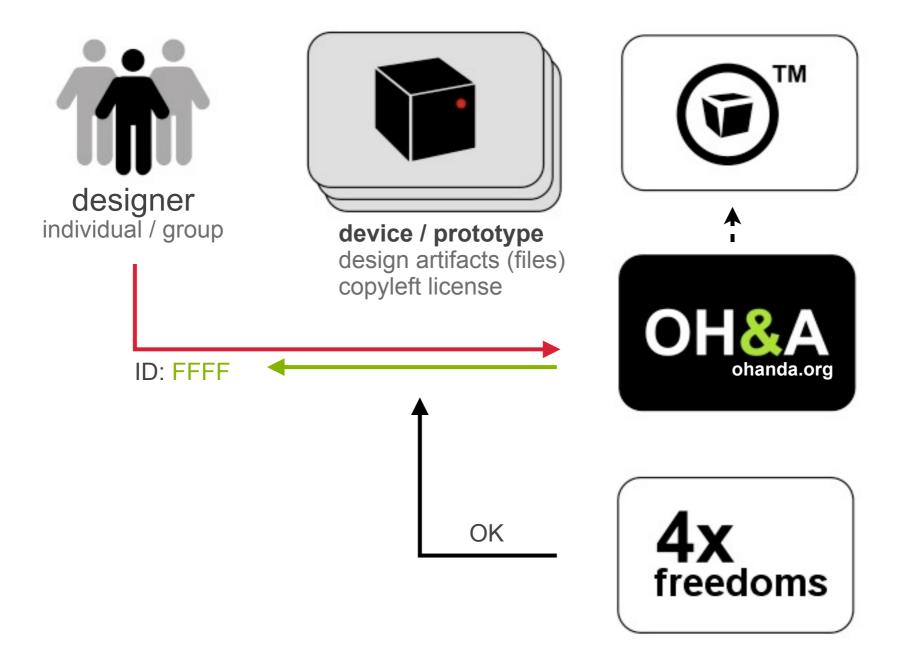
How does it work?

Ohanda.org scenario

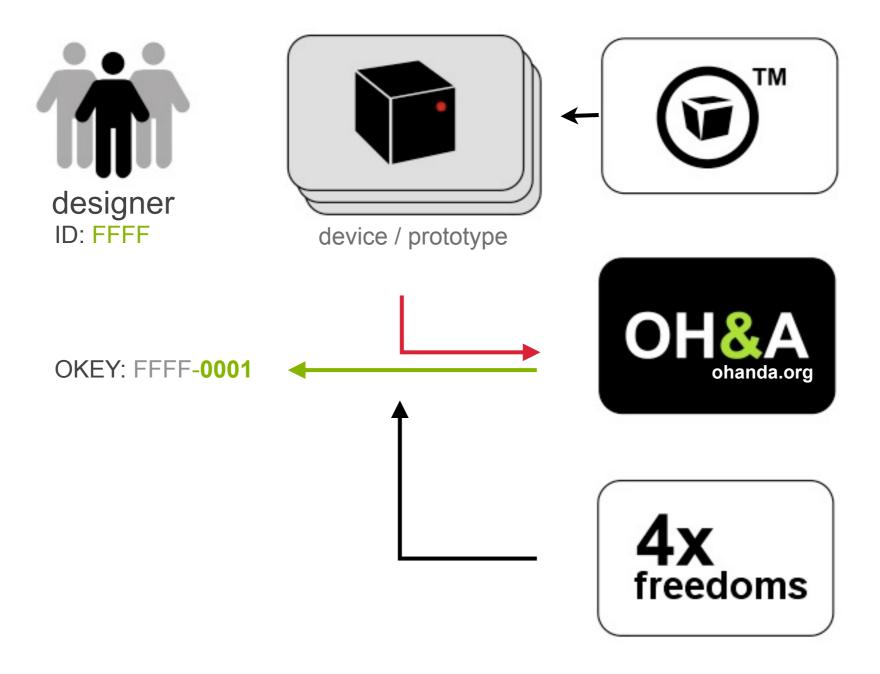




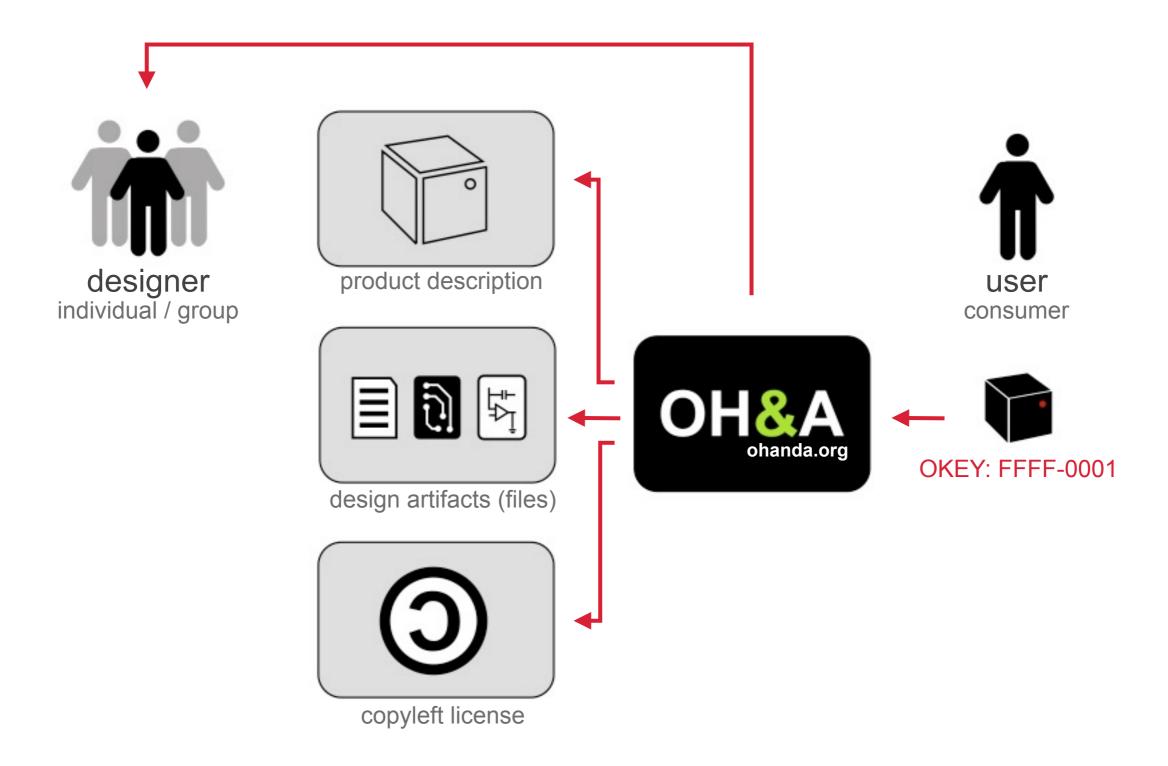
1. The designer applies the copyleft license to the product designs and documentation.



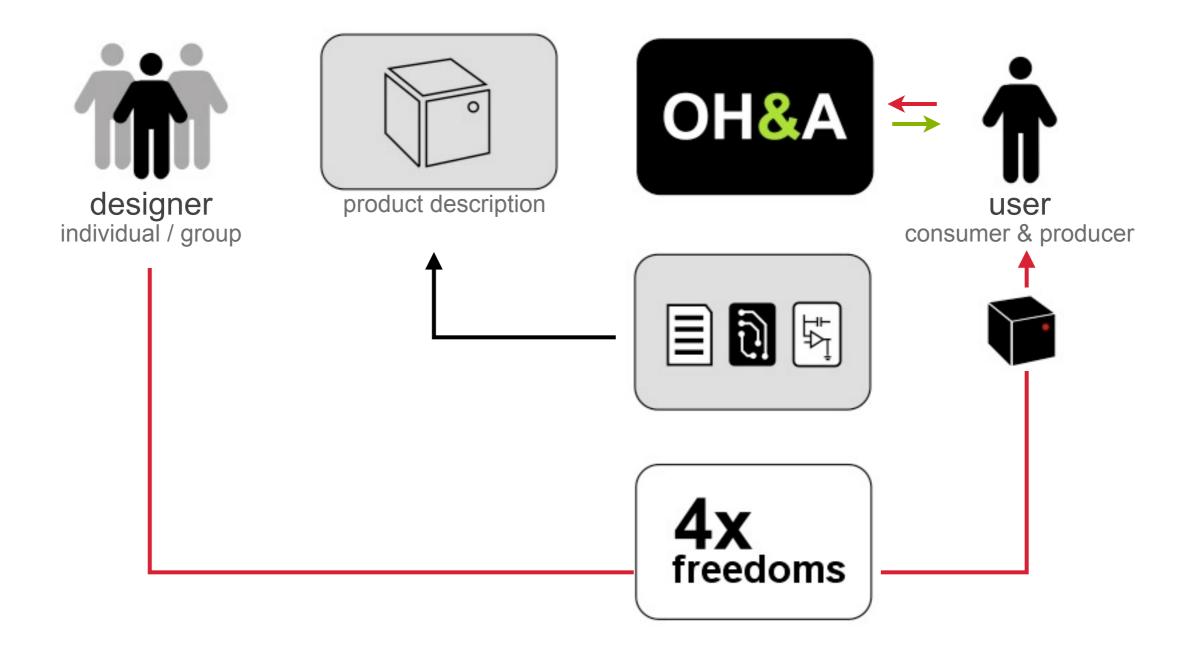
2. The designer **registers in** (as a person or as an organisation) and gets an unique **developer ID**. By registering at Ohanda, the designer accepts the terms and conditions to use the trademark by granting the 4 freedoms to the user and publishing the work under a copyleft license.



3. The designer will then **register** the product and receive a unique **product ID**. After doing so, the designer may apply the trademark to the product.



4. With the unique Ohanda key on the product the user will be linked back to the designer, the product description, design artifacts and the copyleft license through the web based service offered by Ohanda.



5. Empowered by the freedoms, user may develop the product further, register in as producer, share his/her design artifacts applied with copyleft license and be connected to the derivatives of the product.



FFFFF-000100

registrant

product

http://FFFF-0001.ohanda.org

The service could be based on existing webservices like DNS in order to keep the system light and distributed.



The trademark and registration key is printed / engraved on each copy of the device so the link to the documentation and to the contributors travels with the physical device itself.

### Who will own the trademark?

- existing, trusted & organisation like CC / FSF
- new organisation to be founded
- "share" / registrant = distributing ownership gradually



Next steps: Setting up a legal not-for profit entity for Ohanda and raising funds for registering the trademark.

RAVI GISLE SUSAN JON CHRIS BENGT TUOMO JÜRGEN DANIEL JESSICA BRIAN ALEX



## YOU ARE INVITED.

www.ohanda.org
www.gosh2009.ca
www.piksel.no/pipermail/gosh/